



*Research article*

## Simulation of Spike Wave Propagation and Two-to-one Communication with Dynamic Time Warping

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**Abstract:** Although intercommunication among the different areas of the brain is well known, the rules of communication in the brain are not clear. Many previous studies have examined the firing patterns of neural networks in general, while we have examined the involvement of the firing patterns of neural networks in communication. In order to understand information processing in the brain, we simulated the interactions of the firing activities of a large number of neural networks in a  $25 \times 25$  two-dimensional array for analyzing spike behavior. We stimulated the transmitting neurons at 0.1 msec. Then we observed the generated spike propagation for 120 msec. In addition, the positions of the firing neurons were determined with spike waves for different variances in the temporal fluctuations of the neuronal characteristics. These results suggested that for the changes (diversity) in the propagation routes of neuronal transmission resulted from variance in synaptic propagation delays and refractory periods. The simulation was used to examine differences in the percentages of neurons with significantly larger test statistics and the variances in the synaptic delay and refractory period. These results suggested that multiplex communication was more stable if the synaptic delay and refractory period varied.

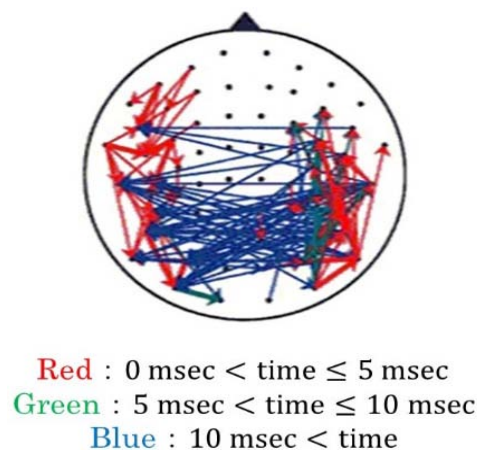
**Keywords:** Dynamic Time Warping; refractory period; spike wave; synaptic delay

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## 1. Introduction

The brain is a large network system that transmits information through spikes, which are short electrical signals in neurons. An action potential is transmitted to neurons with a time delay compared with the action potential in the preceding neuron. Over 0.5 msec passes before change occurs in the potential in the neuron receiving the input, and this is called synaptic propagation delay [1]. When a neuron fires, it is not able to fire for a certain length of time, and this is called a refractory period [2]. Synaptic propagation delays and refractory periods vary in different neurons. In addition, these times can fluctuate and are considered as a kind of noise. Information processing in brain activity might be conducted with spike propagation. In actuality information processing in the brain is rather stable despite the possible variabilities. Spike propagation and information transmission mechanisms are important research targets.

The first theory of information architecture was the cell-assembly theory proposed by Hebb in 1949 [3,4]. This theory was based on previous findings in associative memory and cell assembly. Okada et al. examined the relationship between associative memory and sparse coding [5]. The second theory involves the synfire chain model proposed by Abel [6]. This theory states that neuronal groups fire in a synchronous time pattern. However, the transfer of information between neurons and the function of the communication have not been fully elucidated. A question that remains is how neural activity propagates through cortical networks that are connected through synapses. Tanaka et al. showed that cortical networks use recurrent circuits in which a large number of neurons are bound to each other [7]. We developed a time-shift diagramming method that can be used to visualize the propagation of brain waves that communicate information [8–10].



**Figure 1. Time-shift diagram of 10.2 Hz MEG for a number-counting task [8].** We can see that Red arrow with lag time < 5 msec runs within each hemisphere, and Blue > 10 msec across the callosum.

The questions of how information communication is controlled, what constructs the information, and how the controlled information communication is constructed are unanswered. The answers to these questions are essential in investigations of the mechanisms underlying information communication. In order to resolve this question, we need to decode the sequence pattern of spike activity (analyses of the time-series patterns of firing) rather than examining the rate of spikes or action potential waveforms. In this study, we conducted a physiological experiment in cultured neurons from the rat hippocampus and recorded the spike trains. A significantly increased percentage of M-sequences spikes were recorded in the spike trains [11]. The raster plot analyses showed that linear-feedback shift-register circuits generated pseudo-random sequences including M-sequences [12]. However, we were unable to elucidate the meaning of the codes. In addition, we have shown that spikes propagate in neural networks because spike waves can be observed as code flow [13]. We then showed that cultured neuronal networks can be used in simulations with mesh-type two-dimensional neural network models composed of neurons that are modeled by integration and firing without leakage. In order to understand information processing in the brain, we simulated the firing activity of a large number of neurons in a neural network [14]. In our study, we found that stimulations at different sites were associated with the detection of different waves. In our previous study, we observed the generation of a number of spatiotemporal forms of spike wave propagations by various stimulated neurons in a cultural neuronal network [15]. We stimulated one of the two transmission neuron groups, and used the Dynamic Time Warping (DTW) method [16] to determine whether remote neurons receiving inputs can be used to identify the transmission neuronal group that was stimulated. We then confirmed the existence of two types of neurons: one that can identify the stimulated neuron and one that cannot. However, in that study, we were unable to elucidate the mechanisms underlying the results. With culture, parameters such as connection weights and synaptic delays are fixed and cannot be manipulated. In contrast, we can change the parameters in simulations. By changing the parameters and analyzing the different results obtained with different conditions, we can elucidate the mechanisms underlying the identification of the stimulated group of neurons.

In this study, we simulated spike responses to stimulations with various synaptic propagation delays and refractory periods. The simulation was conducted under the condition that the weights of the synapses were all fixed because we were only interested in examining the effects of fluctuations in the synaptic propagation delays and refractory periods without any confounding influence of variations in the synaptic weights. In order to focus on communication, we analyzed the information-flow of the network.

## 2. Methods

### 2.1. Specification of the simulated neural network

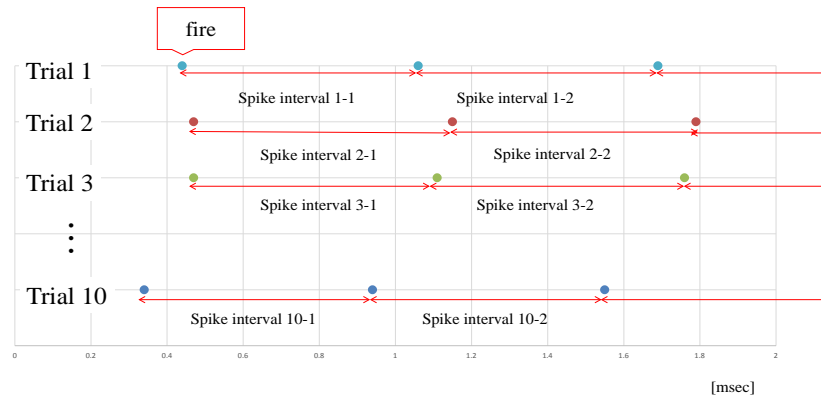
A  $25 \times 25$  two-dimensional neural network was implemented (Figure 2). We used an integrate-and-fire model without any leakage as the neuronal model [17–19]. As well known, neurons have the property of all-or-none. Therefore, we implement an accepting period which is more stringent than the leak in the model. Accepting periods randomly accept input spikes or ignore. We will verify that neurons can communicate under such condition. The leak was ignored for simplicity. Each neuron had connection weights to and from eight neighboring neurons. We generated random weights of the synapses in the beginning of the experiment, and these weights were fixed through the experiment because we were only interested in examining the effects of fluctuations in the synaptic propagation delays and refractory periods. Therefore, any potential effects of synaptic weight variations were excluded. Three neurons were simultaneously stimulated at 0.1 msec, as shown in Figure 2, because we found in a number of preliminary simulations that the stimulation of three or more neurons stabilizes information propagation. We characterized the three neurons as being in the stimulated neuron group or transmitting neuron group. Spike waves were propagated from the stimulated neuron group to the other neurons. In our previous wet-lab experiments, we applied a time sampling rate of 0.1 msec, which was considered a bin. Thus, the time unit of a bin was 0.1 msec. The instantaneous variances in the synaptic propagation delays and refractory periods were both set to 0.167, 0.333, 0.500, 0.667, 1.000, or 2.000 [bin<sup>2</sup>] (bin = 0.1 msec) [17,18]. The stimulations (T, L, and D) were applied, as shown in Figure 2.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75
76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
101	102	103	104	105	106	107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124	125
126	127	128	129	130	131	132	133	134	135	136	137	138	139	140	141	142	143	144	145	146	147	148	149	150
151	152	153	154	155	156	157	158	159	160	161	162	163	164	165	166	167	168	169	170	171	172	173	174	175
176	177	178	179	180	181	182	183	184	185	186	187	188	189	190	191	192	193	194	195	196	197	198	199	200
201	202	203	204	205	206	207	208	209	210	211	212	213	214	215	216	217	218	219	220	221	222	223	224	225
226	227	228	229	230	231	232	233	234	235	236	237	238	239	240	241	242	243	244	245	246	247	248	249	250
251	252	253	254	255	256	257	258	259	260	261	262	263	264	265	266	267	268	269	270	271	272	273	274	275
276	277	278	279	280	281	282	283	284	285	286	287	288	289	290	291	292	293	294	295	296	297	298	299	300
301	302	303	304	305	306	307	308	309	310	311	312	313	314	315	316	317	318	319	320	321	322	323	324	325
326	327	328	329	330	331	332	333	334	335	336	337	338	339	340	341	342	343	344	345	346	347	348	349	350
351	352	353	354	355	356	357	358	359	360	361	362	363	364	365	366	367	368	369	370	371	372	373	374	375
376	377	378	379	380	381	382	383	384	385	386	387	388	389	390	391	392	393	394	395	396	397	398	399	400
401	402	403	404	405	406	407	408	409	410	411	412	413	414	415	416	417	418	419	420	421	422	423	424	425
426	427	428	429	430	431	432	433	434	435	436	437	438	439	440	441	442	443	444	445	446	447	448	449	450
451	452	453	454	455	456	457	458	459	460	461	462	463	464	465	466	467	468	469	470	471	472	473	474	475
476	477	478	479	480	481	482	483	484	485	486	487	488	489	490	491	492	493	494	495	496	497	498	499	500
501	502	503	504	505	506	507	508	509	510	511	512	513	514	515	516	517	518	519	520	521	522	523	524	525
526	527	528	529	530	531	532	533	534	535	536	537	538	539	540	541	542	543	544	545	546	547	548	549	550
551	552	553	554	555	556	557	558	559	560	561	562	563	564	565	566	567	568	569	570	571	572	573	574	575
576	577	578	579	580	581	582	583	584	585	586	587	588	589	590	591	592	593	594	595	596	597	598	599	600
601	602	603	604	605	606	607	608	609	610	611	612	613	614	615	616	617	618	619	620	621	622	623	624	625

**Figure 2. The  $25 \times 25$  two-dimensional neural network and stimulation neuron groups.**

Stimulation T (Top): blue. Stimulation L (Left): green. Stimulation D (Diagonal): yellow.

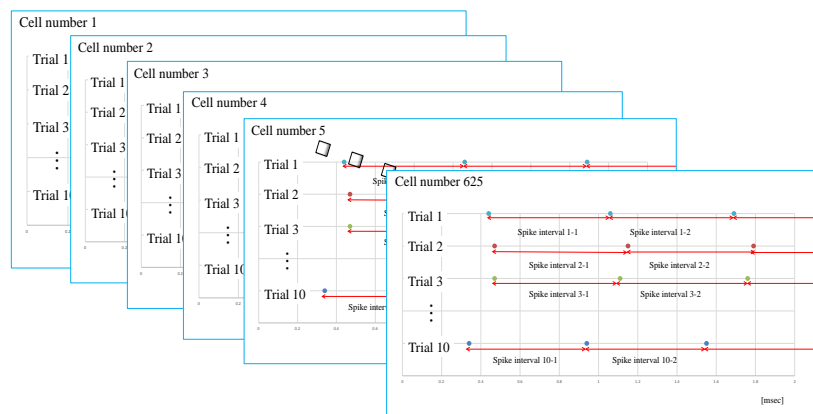
We calculated the spike-interval sequences of one neuron between 0–120 msec for 10 trials (Figure 3).



**Figure 3. Calculation of the spike interval times from neuronal raster plots.** The vertical axis represents the number of attempts, and the horizontal axis represents time (msec). The circles indicate the firing times.

## 2.2. Analysis procedure

We obtained the spike-interval sequences for 625 neurons (total, 6,250 sequences) with stimulation T (Figure 4) and stimulation L.

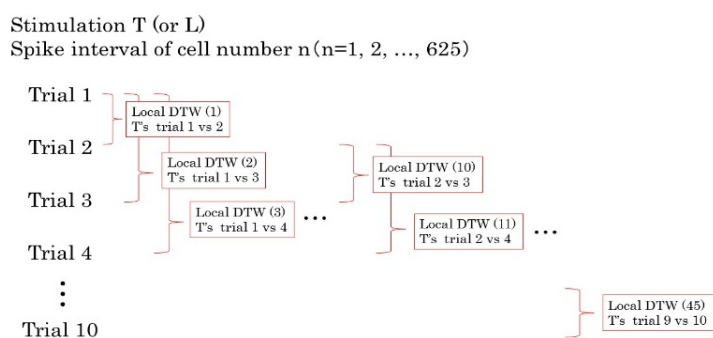


**Figure 4. Spike-interval sequences for 625 neurons (total, 6,250 sequences) with stimulation T or L.**

## 2.3. Local DTW

We calculated DTW in a combination of 10 trials (total, 45 sets) to calculate the spike-interval time differences between the trial sets of stimulation T (Figure 5). DTW was calculated among 10 trials for each neuron. In addition, we conducted DTW in a combination of 10 trials (total, 45 sets) to

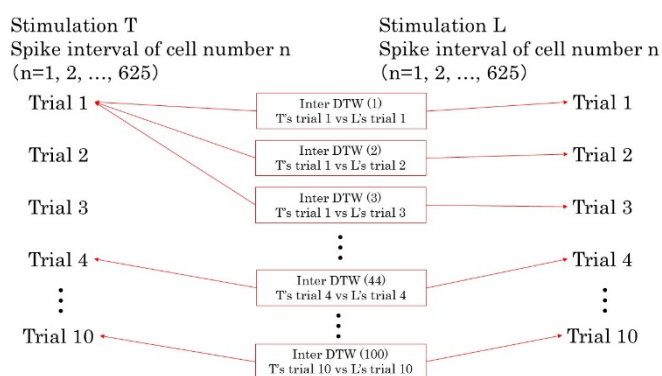
calculate the spike-interval time differences between the trial sets of stimulation L. DTW is an algorithm that is used to measure the differences between two signal sequences with different time scales or expansions. When the difference is large, the value approaches 1, while the value approaches 0 when the difference is small. We measured the DTW values in a combination of 10 trials with the same stimulated groups (T or L) and calculated the average of the 90 sets (two trials of 45 sets). We refer to these calculations as *Local DTW* (See Figure 5).



**Figure 5. Illustration of *Local DTW* distances.** We computed the DTW distances for combinations of spike-interval in the trials of the stimulation T (Trial T1 vs Trail T2, Trial T1 vs Trail T3 ...; totally 45 combinations). For trail L, it is calculated in the same way.

#### 2.4. *Inter DTW*

We calculated DTW for the combination of the 10 trials (total, 100 sets) in stimulations L and T in order to calculate the spike-interval time differences between the trial sets (Figure 6). We calculated the average of the 100 sets. We refer to these calculations as *Inter DTW*.



**Figure 6. Illustration of *Inter DTW* distances.** We computed the *Inter DTW* distances for combinations of spike-interval temporal in the different stimulation (Trial T1 vs Trail L1, Trial T1 vs Trail L2 ...; totally 100 combinations).

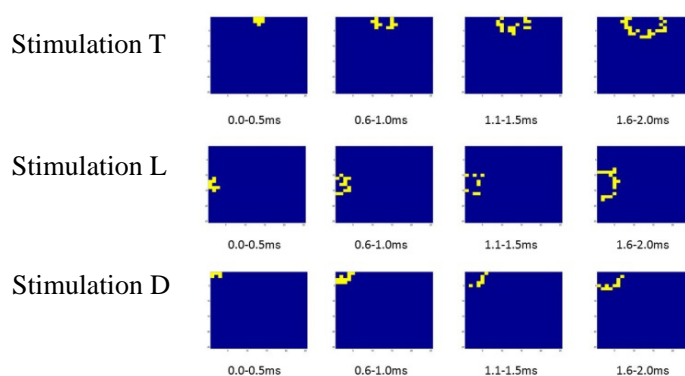
## 2.5. *T*-test

We used two-sided *t*-tests at the 5% significance level to compare the *Local DTW* and *Inter DTW* results. We determined the number of neurons in which the *Inter DTW* was significantly larger than the *Local DTW*. The neurons with significantly larger test statistics were considered able to identify stimulations T or L.

## 3. Results

### 3.1. Spike propagation

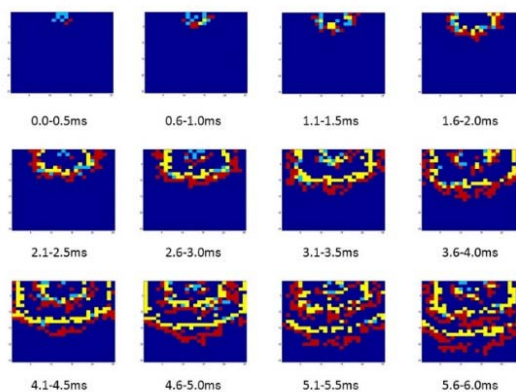
Figure 7 shows the results of a simulation of spike propagation in 10 msec. The transmitting neurons were stimulated at 0.0 msec. In all of the stimulations (T, L, and D), the spike waves spread in all directions. The propagation route was changed in each trial.



**Figure 7. The spike wave of each simulation group.** Upper panels: Stimulation T. Middle panels: Stimulation L. Lower panels: Stimulation D.

### 3.2. Positions of the firing neurons with different variances

Figure 8 shows the results of the positions of the firing neurons with different variances. We set the variances of the synaptic delay and refractory period as 0.167 (yellow in Figure 8) and 2.0 (red in Figure 8), respectively. The blue in Figure 8 indicates the results with both 0.167 and 2.0 variances. Figure 8 shows the positions 0.0–6.0 msec after the stimulation. The propagation speed for a variance of 2.0 (red) was faster than the speed for a variance of 0.167 (yellow). Thus, when the synaptic delays and refractory periods were changed, the propagation speeds increased as the variances increased.



**Figure 8. Spike waves in response to stimulation T and different variances.**

Red: variance 2.0. Yellow: variance 0.167. Blue: variances 2.0 and 0.167.

### 3.3. Classification of the stimulated neuron groups

In order to ascertain whether the difference between the mean value of *Local DTW* (90 set of trial combination) and the mean value of *Inter DTW* (100 set of trial combination) is statistically significant or not, a two-tailed *t*-test was conducted with a significance level of 5% at each cell. Among them, we picked up and showed the value of *Local DTW* and *Inter DTW* (mean  $\pm$  SD) at cell number 98, 132, 313, 504 and 590 in Table 1. As results, the mean value of *Inter DTW* was significantly greater than that of *Local DTW* ( $p = 0.03$ ) at cell number 590, while no significant difference was observed ( $p = 0.79$ ) at cell number 313.

**Table 1. The value of *Local DTW* and *Inter DTW* (mean  $\pm$  SD) and Significance between them (at cell No. 98, 132, 313, 504 and 590). *S* indicates Significance and *NS* indicates No Significance**

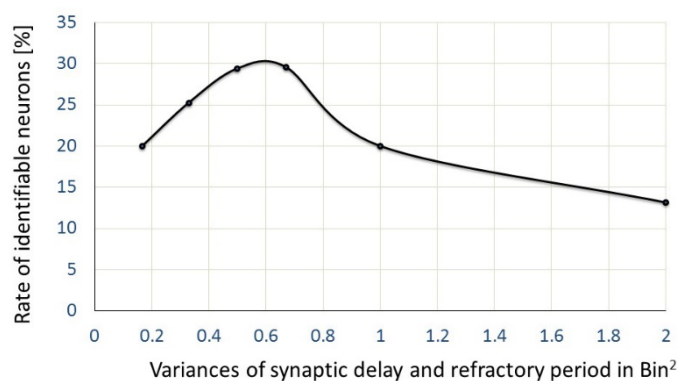
Cell No.	<i>Inter DTW</i>	<i>Local DTW</i>	Significance
98	0.029 $\pm$ 0.026	0.020 $\pm$ 0.020	<i>S</i>
132	0.037 $\pm$ 0.023	0.039 $\pm$ 0.023	<i>NS</i>
313	0.022 $\pm$ 0.018	0.023 $\pm$ 0.018	<i>NS</i>
504	0.029 $\pm$ 0.025	0.021 $\pm$ 0.016	<i>S</i>
590	0.020 $\pm$ 0.018	0.014 $\pm$ 0.014	<i>S</i>

As described in Section 2.5, the neurons with significantly larger test statistics were considered able to identify stimulations T or L (*Identifiable neurons*).

Figure 9 shows the percentages of neurons that could identify the stimulated neurons for neurons with significantly larger test statistics vs. neurons with variances in the synaptic delay and refractory period. The vertical axis shows the percentage of identifying neurons among the 625. The



horizontal axis shows the variances of the synaptic delay and refractory period in  $\text{bin}^2$ . When the variances of the synaptic delay and refractory period increased from 0.167 to 0.667, the percentage of identifiable neurons with different firing time profiles for stimulations T and L increased. However, when the variance was over 0.667, the percentage of neurons that could identify the stimulated neurons decreased. In the case of the variances of the synaptic delay and refractory period being 0, the  $t$ -test can't be performed because the variance is 0. Therefore, the result is not described. Since when variance is around 0.6, there was no special difference in the spike waves, we didn't show them in figure 8.



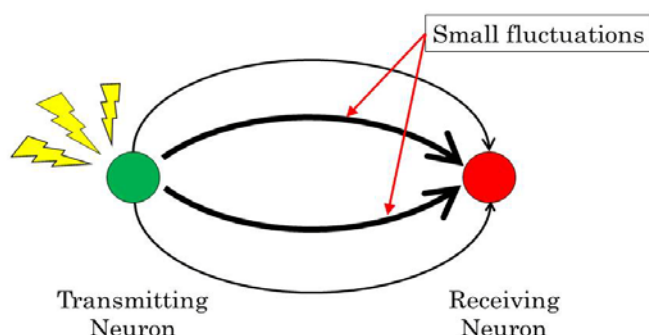
**Figure 9. The percentage of neurons that could identify the stimulated neurons and that could communicate.** The vertical axis shows the percentage of identifying neurons of the 625. The horizontal axis shows the variances of the synaptic delay and refractory period in  $\text{bin}^2$ . When the variances of the synaptic delay and refractory period increased from 0.167 to 0.667, the percentage of identifying neurons with different firing time profiles for stimulations T and L increased.

We examined whether it is possible to discriminate between stimulus T and stimulus L individually for each neuron. We should have multiply compared at the stage of raw data. However, for the sake of simplicity, we only  $t$ -tested the difference between the mean values of *Local DTW* and *Inter DTW* for stimulus T and stimulus L, respectively. In order to integrate them, we evaluated the rate of *Identifiable neurons* as Figure 9.

#### 4. Discussion

The spike propagation results showed that the propagation route and velocity changed in response to alterations in the variances of the synaptic propagation delay and refractory period. This occurred because the synaptic delays and refractory periods with larger variances resulted in faster propagation of the spikes. As a result, the stimulus arrived earlier. The DTW results showed many

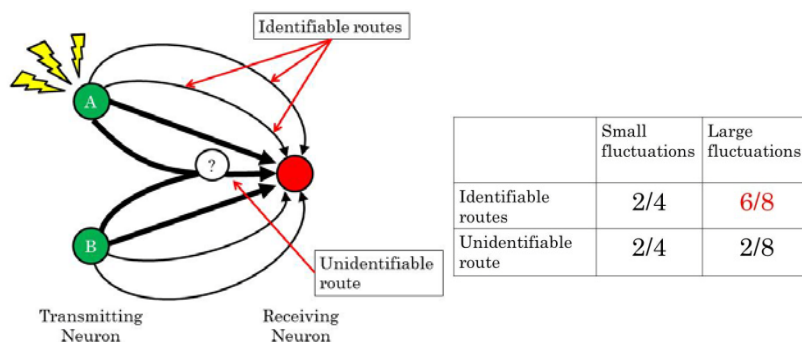
signaling routes that were spatially different compared with the route for the transmitting neurons to the receiving neurons. They were transmitted in parallel (Figure 10).



**Figure 10. Examples of representative routes from the transmitting neuron to the receiving neuron.** The green circle indicates the transmitting neuron. The red circle indicates the receiving neuron. Two thick routes were present when the fluctuations in the variances were small. When the variances were large, four routes with spread were present.

The spikes that reach a neuron first result in firing of the neuron. Thus, the approximate flow of information is through this spatially representative route. When the variances in the synaptic propagation delays and refractory periods were small, the information passed through the thick route in each trial of Figure 10.

The routes to each transmission neuron from the receiving neuron often overlapped from the half-way point. In that case, the receiving neuron was difficult to use to identify the transmitting neurons (Figure 11). If there is large instantaneous variation in the synaptic propagation delays and refractory periods, the information is thought to pass through temporally various representative routes (Figure 11).



**Figure 11. When the variances are large, many representative routes are observed.** Therefore, the routes from A and B do not overlap much.

Thus, if the variations in the synaptic propagation delays and refractory periods increase, the spike wave will pass through the various representative routes. This then increases the probability of identification. When the variance is too large with a large bin<sup>2</sup>, the receiving neuron will receive spike profiles with too much disturbance, which makes identification of the spike wave itself difficult. These results suggested that changes in the propagation routes of the firing of neurons required a little variance in the synaptic propagation delays and refractory periods. Thus, variation may stabilize multiplex communication. In this paper, we simulated the case where the variances in synaptic propagation delays and refractory periods are the same. In that case, we explained a reason that the curve of figure 9 has a peak, which seems having high possibility. However, it is necessary to evaluate it by changing the variances in synaptic propagation delays and refractory periods, separately. We like to explain that in another paper.

## 5. Conclusion

Many previous studies have examined neural networks based on their firing patterns from a macro point of view, while we studied neural networks from the point of view of communication [3–7]. In order to understand information processing in the brain, we conducted simulations that assumed interactions of the firing activities of a large number of neural networks in the present study. We used an integrate-and-fire neuronal model without leakage and a  $25 \times 25$  two-dimensional neural network. We showed how stimulation of the neurons was transmitted to the required neurons in the simulation as spike propagation occurred in 10 msec after the transmitting neurons were stimulated at 0.1 msec in the simulation. The two neuron groups were also stimulated with synaptic propagation delays and refractory periods with different variances. When the fluctuations in the synaptic delays and refractory periods were changed, the propagation speed increased as the variance increased. These results suggested that to change the propagation route of the firing of the neurons, some variance in the synaptic propagation delays and refractory periods is required. We examined the percentages of neurons with significantly larger test statistics vs. those with variances in the synaptic delays and refractory periods. The results suggested that variations in the synaptic delays and refractory periods improved the stability of multiplex communication.

In future studies, we need to examine whether multi-directional spike waves can be identified in more than two directions and the three-dimensional structure of the network. The present culture experiment examined not just one stimulated neurons and receiving neuron, but plural. Thus, several neurons were simultaneously recorded because an external electrode was used in the culture experiment. The simulation in the present study was used to examine neuron identification. It is possible to analyze the simulation with more detail. Thus, future studies need to examine the raw characteristics of each neuron.

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## Conflict of Interest

The authors declare that there is no conflict of interest regarding the publication of this paper.

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